Yu Zhao

User Experience Researcher and Designer

EXPERIENCE

designaffairs | UX Consultant Intern

05/2019 - 07/2019 | Shanghai, CN

- Created reports that synthesized trend analysis, market research, interview results into design strategies and product insights.
- Involved in three projects; clients included leading companies in the furniture, electronics and automobile industries.

Laix.inc | User Research Intern

09/2018 - 02/2019 | Shanghai, CN

- Improved visual, UX and LX design of an English-learning App as the team's sole researcher.
- Reached 500+ users through methods like survey, interview, design workshops and usability sessions.
- Developed personas, concept evaluation findings, usability reports and other key artifacts that drove product iterations from V0.1 to V1.3.

University of Luxembourg | UX Research Intern

07/2018 - 08/2018 | Luxembourg, LU

- Developed recommendations on the UX and content framing of the PISA interface by conducting 12 cognitive walkthrough sessions.
- Iterated on the information architecture and UX of an internal portal based on findings from tree testing, paper prototype testing and creative workshops.

PROJECTS

Eurekas I UX Designer

Reflection Tool for Middle School Students | 10/2019 – 12/2019

- Completed end-to-end design of a web app that motivates reflection in learning.
- Created storyboards, journey maps, and lo-fi to hi-fi prototypes; Led usability testing sessions that drove key design iterations.

Fuse | UX Designer

Chrome Extension for Collaborative Information Gathering | 10/2019 – 11/2019

- Designed 2 new features for Fuse that supported asynchronized collaboration.
- Delivered user research insights, persona, user flows and hi-fi prototypes.

Viva la Vida (launched) | UX Designer

VIVA Website Redesign | 10/2019-11/2019

- Designed the homepage of Viva la Vida.
- Delivered the information architecture, wireframes and visual design through rapid design iterations.

Psypool (launched) | Founder & UX Designer

Participant Recruitment Wechat Mini App | 08/2019-10/1019

• Completed product planning, end-to-end product design and front-end engineering to launch a Wechat Mini App for research participant recruitment process.

RESEARCH

Fudan University | Independent Study

11/2017 - 04/2018 | Shanghai, CN

- Researched into how does social presence influence online trust.
- Completed literature review, experiment design, web coding using HTML, CSS and JavaScript, subject recruitment and testing, and data analysis using R and SPSS.

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EDUCATION

Carnegie Mellon University

School of Computer Science M.S. Educational Technology and Applied Learning Science GPA: 3.94/4.0 08/2020

Fudan University

B.S. Psychology GPA: 3.67/4.0 06/2019

SKILLS

Design Research

Formative: Contextual inquiry, Indepth interviews, Focus Group, Task Analysis, Competitive Analysis

Generative: User Modeling and Journey Mapping, Design Workshop, Concept Sketching & Prototyping, Concept Evaluation

Summative: Usability testing, A/B Testing, Cognitive Walkthrough, Heuristic Evaluation

Analysis

Data Analysis, Statistical Modeling, Data Mining, Text Analysis

Programming

Python, R, HTML, CSS, JavaScript

Design Tools

Adobe CC Suite, Sketch, Figma

PUBLICATION

Chen, B. B., **Zhao, Y.**, Han, W., Wang, Y., Wu, J., Yue, X., & Wu, Y. (2017). Sibling relationships: Forms, causes and consequences. *Advances in Psychological Science*, *25*(12), 2168-2178.

AWARDS

Second Place @ Timi MOBA Game Design National Scholarship Recipient